



ONEIDA DISTRICT HOSTS THE

SOUTHERN DISTRICT

MAD SCIENTIST

SPRING CAMPOREE

May 17-19, 2019

Highland Forest County Park
1254 Highland Park Rd, Fabius NY

**Camporee Participant &
Leaders' Guide**





Camporee Contacts

Dennis Hughes, Oneida District Activities Chair
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Registration

All registrations and fee payments must be made online using the Longhouse Council’s Tentaroo system at <http://longhouse.tentaroo.com> no later than May 10. Registration fees are \$10 per person. **Cub Scout participants must attend with a parent – and only for the day on Saturday. Cub Scouts should register via Tentaroo as well.**

The online registration system will ask for a number of youth and adults attending from your unit. These “slots” are nonrefundable, but are transferable should a Scout be otherwise unable to attend. At check in on Friday, the unit leader in charge will provide a copy of the participant roster for the event and settle any additional fees due. All registrations must be paid in full by Friday check-in for any last minute additions – checks should be made payable to **Longhouse Council**. Any unit not paid in full on Friday will not receive their Camporee patches on Sunday until registrations are paid in full.



Please note that this is a patrol level event, and that most events will involve some level of creating or preparation either at home or during the camporee. Please be sure to read through the details for each activity to ensure that you are prepared!

Camporee Uniform/Unit Flags

The BSA Field and/or Activity uniforms should be worn the whole weekend. Your full Field Uniform, worn proudly and correctly, is required for the opening and closing ceremonies. Each unit is requested to bring their unit flag to opening and closing ceremonies.

Location

Highland Forest County Park - 1254 Highland Park Rd, Fabius, NY
<http://www.onondagacountyparks.com/parks/highland-forest/>

Visit the Onondaga County Parks website for driving directions and other information about the park.

Check-in

The Oneida District SPLC will be working during the afternoon on Friday to prepare the area for your unit’s arrival. Therefore, we ask that units do not arrive for check-in until 5:00pm on Friday evening. The Senior Patrol Leader or other designated youth and their adult leader in charge should check in at the Camporee Headquarters.





Please be prepared to fill out a unit roster of attendees – both youth and adults – and bring your medical health history forms to turn in to the health officer at this time. Since this event is less than 72 hours, Part C (physical) is not required.

Parking

Parking will be permitted at the designated parking area ONLY. No vehicles will be permitted onto the camporee field or to be left in campsites, except for the loading and unloading of gear and for those with medical clearance. Trailers will be parked with vehicles in the designated parking area. Trailers and participant vehicles cannot be brought onto the camporee field at anytime – NO EXCEPTIONS. During the weekend, please make sure that all locks are locked and there are no “hanging” locks (so no one can be locked in your trailer).



Fires

A filled water bucket must accompany any fire maintained by your unit, and must be of a manageable size to be easily extinguished. Only fallen/dead timber may be used from the Camporee grounds. Units are encouraged to bring their own wood. All ashes must be wet and cool to bury in woods. No unburned wood to be left over on the Camporee grounds. Leave No Trace!

Garbage

Units should be prepared to pack-in and pack-out all of their materials, including their trash. We, as Scouts and Scouters, should look to set the example of being good stewards of the land and taking responsibility for making our campsite better than we found it.



Adult Leaders Lounge

The adult leaders lounge tent will be set up next to the Camporee HQ. Any adult leader 18+ is welcomed to stop by to chat with other adult leaders and share ideas. Each unit is asked to write down one meeting and camping idea to post on the board to share. Coffee will be available all weekend!

Saturday Night Campfire

Each unit will be asked to perform at least one skit/song/run-on for the Campfire on Saturday night. All skits/songs and run-ons should be according to the Scout Oath and Law. All Camporee participants must use the Scout-Venturing Oath and Law as a guide for behavior at the Campfire.

Members of the Order of the Arrow will be around Saturday after dinner to collect your skit/song/run-on. The staff reserves the right to “filter” any segments that don’t follow the Scout Oath and Law.

Please remind your youth when they do a skit/song/run-on/etc. to make sure they:

1. Speak clear
2. Speak loud
3. Project voice into the audience
4. All campfire performers should be facing the audience





Please do not aim flashlights at people during the campfire – respect the presenters!



General Camporee Rules

- Leave No Trace camping is in effect for the Camporee
- Please do not dig into the ground at all
- Please wash your dishes at your campsite using the 3 pot method (No dishwashing at the water spigots)
- Please make sure there is adult supervision in your campsite at all times
- Please drive 5mph anywhere around the Camporee grounds
- Please drive SLOW on the driveway from the road to the Camporee field
- All participants must wear the event bracelets issued

NOTE: One of the biggest complaints at camporees is always people not respecting campsite boundaries – walking through other unit sites! Please respect other site boundaries!

Sunday Checkout

Before units are permitted to leave the Camporee, they must be checked out by a staff member. To get checked out, the senior patrol leader/youth leader can come to Camporee Headquarters to get a staff member to verify your site is Leave No Trace! Upon checkout, your unit will receive the Spring Camporee patch for each paying attendee if all registrations are paid in full.

Lost and Found

The Camporee Headquarters is the official location of the Camporee Lost and Found. Any lost or found issues after the Camporee can be directed to Matt Lacy at the council office.

Refund Policy

In all programs offered by the Longhouse Council, BSA, a great deal of planning and purchasing takes place well in advance. These plans include, but are not limited to, staff, food, program materials, patches and awards, rental and purchase of equipment, and in some cases, items of clothing such as T-shirts that are given as part of a program fee.

When an individual or group makes a reservation for an activity or program, these items are included in ordering of materials and staffing for that event.

Refunds: Individuals or groups that cancel a program reservation 30 days prior to the date of the event will receive a refund of fees paid, less a 15% administrative charge. No refunds will be made after the 30 day cancellation deadline, unless there is a medical or other emergency.

ALL CANCELLATIONS MUST BE MADE IN WRITING AND SENT TO THE LONGHOUSE COUNCIL, 2803 Brewerton Rd, Syracuse, NY 13211 to the attention of Matthew Lacy.





Mad Science Camporee Activities

Bottle Rocket

Each patrol should bring at least two 2-liter plastic soda bottles, along with wing fins and nose cone items. For more information on the design and how to build, your patrol should become familiar with this design: <http://waterbottlerockets.weebly.com/design---rocket-variables.html>

Build a Bridge – From Pasta

All supplies will be provided for this event, but your bridge must be 4 inches by 11 inches.

Raw Egg Drop

Each patrol should bring with them a pre-designed (and hopefully pre-tested) container to protect a raw egg from cracking from a height of 8 feet. Eggs will be provided. Paper towels for cleanup will not.

Firestarting

Test your skill and beat the clock to burn through a string 2 feet off the ground without using your traditional match or lighter as a firestarter. Bring all of your materials with you, along with your ideas for what might also be able to start the fire.

Cardboard Sled Race

Design and build your sled in advance and bring it with you. It must hold one member of your patrol and you must be able to pull the sled 100 yards with the Scout on board. This event will be on level ground, thankfully.

Build & Fly a Kite

In advance, design and build your kite and come prepared to fly it at the event. Your kite needs to be able to fly on the wind for at least two minutes. Need inspiration on how to build your winning kite? Take a look at <http://www.howtomakeandflykites.com> or your recent issues of Scouting Magazine and Boys' Life!





Mad Science Camporee Schedule of Events

Friday May 17, 2019

5:00 PM – 8:00 PM	Registration and Check-in at Headquarters Cabin / Setup
8:30 PM	SPL and Unit Leader Meeting (Briefing) at Camporee HQ
9:30 PM – 10:30 PM	Crackerbarrell and Fellowship – location TBD
11:00 PM	Taps / Lights Out / All quiet

Saturday May 18, 2019

7:00 AM	Reveille
7:30 AM – 8:30 AM	Check-in / Camp Setup / Breakfast
9:00 AM	Opening Ceremonies at Main Field – Full Field Uniforms with Unit Flag
9:30 AM – 12:00 PM	Morning Activities
12:00 PM – 1:00 PM	Lunch
1:00 PM – 4:30 PM	Afternoon Programs
5:00 PM – 6:30 PM	Dinner
8:30 PM – 9:30 PM	Campfire Program with the Order of the Arrow
11:00 PM	Taps / Lights Out

Sunday May 19, 2019

7:00 AM	Reveille
8:00 AM – 8:15 AM	Religious Service – Location TBD
9:00 AM	Closing Ceremonies at Main Field – Full Field Uniforms with Unit Flag
9:30 AM	Dismissal from Site Cleanup – Have a safe ride home!



